

Kettlefoot Rod & Gun Club

June 22, 2019









### Welcome to the 2019 Virginia State IDPA Championship Sponsored by Springfield Armory

Welcome to the 9th Annual Virginia State IDPA Championship! We have a dozen challenging stages to test the skills of this years competitors.

Over nearly a decade the Kettlefoot Virginia State IDPA Match has continued to evolve to offer a fun, safe weekend of competition.

Our sponsors, and a company of volunteers make this possible. Gold Sponsors are displayed on the stage pages, and Silver Sponsors are recognized on our Sponsors page.

You'll meet most of our volunteers today. Many work most of the year to make certain this runs smoothly for your enjoyment, so offer them a word of thanks when you meet them.

This is a cold range. Only handle your firearm at your car or in the designated safe areas, with no ammunition present. Otherwise keep your firearm holstered and unloaded unless you are on the firing line and enjoy a safe competition!

Mark Riehl - Match Director







### 2019 Virginia IDPA State Match

#### **Swinging Bridge**

Scenario: You are at your gun friendly local park with your shooting friends sitting at a table showing off your newest gun when bad guys taking advantage of the "gun friendliness" and intend on hurting you. Take them out before they take you out.

Start Position: Seated in chair, facing uprange. Unloaded gun and all loading devices that will be used on barrel at P2. PCC, carbine to be placed on barrel.

Stage Procedure: At signal, move to barrel at P2 and engage T1, PP1, PP2, PP3 from behind barrel. Proceed to swinging bridge, P3, by moving down designated walkway, and engage all paper targets as they become available. Touching any part of the swinging bridge except the walkway while shooting will incur a procedural. Steel can only be engaged from P2.

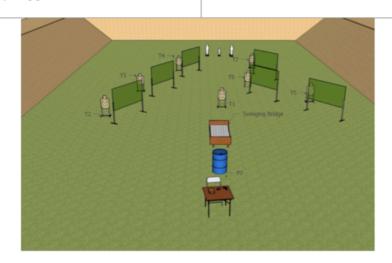
STRINGS: 1

SCORING: 17 rounds minimum, Unlimited

TARGETS: 7 Threat, 3 Steel

SCORED HITS: Best 2 per target, Steel must fall

START-STOP: Audible- Last Shot RULES: Per Current IDPA Rulebook CONCEALMENT: Not Required









### 2019 Virginia IDPA State Match

#### Stuck in The Open

Scenario: While at your next trip to the Home Depot that just happens to be in the worst part of town, you are shopping for some lumber when gang members from the area come to cause havoc. Deal with them.

Start Position: Start at either right side P1 or left side P1, hands to touch dots on wall. Hand gun is loaded and holstered.

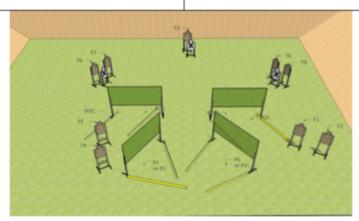
PCC start will be touch muzzle to orange dot on wall.

Stage Procedure: Engage targets with two rounds each from each POC as they become available

STRINGS: 1

SCORING: 18 rounds minimum, Unlimited TARGETS: 9 Threat, 3 Non-Threat, 0 Steel

SCORED HITS: Best 2 on paper START-STOP: Audible- Last Shot RULES: Per Current IDPA Rulebook CONCEALMENT: Required



Note: When leaving P1 or P2 engage surprise targets as needed while moving to forward POC's









### 2019 Virginia IDPA State Match

Mix It Up

Scenario: Standard Stage

**Start Position:** Standing behind line of shooters choice. Two of shooters magazines with 6 rounds only, and the other can be loaded to division capacity.

Shooter may top magazine off between strings or perform a reload on the clock due to a malfunction.

PCC: Will have muzzle pointed at orange cone.

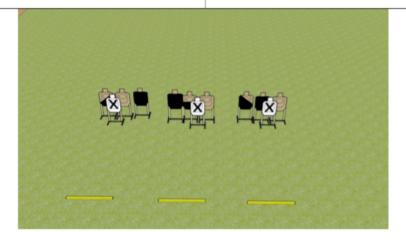
Stage Procedure: String 1; Shoot targets directly in front of line 2 shots each. String 2; shoot targets directly in front of you from next position with 2 shots each

String 3; Shoot targets directly in front of you with 2 shots each.

STRINGS: 3

SCORING: 18 rounds minimum, Limited TARGETS: 9 Threat, 3 Non-Threat, 0 Steel

SCORED HITS: Best 2 on paper START-STOP: Audible- Last Shot RULES: Per Current IDPA Rulebook CONCEALMENT: Not Required









#### 2019 Virginia IDPA State Match

#### Mental Gymnastics

Scenario: Gang members take offense to your favorite color. Fight your way to safety.

**Start Position:** At SP, centered on wall per rule 3.7.2. PCC loaded at low ready, muzzle pointed at orange dot on wall, handgun loaded to division capacity.

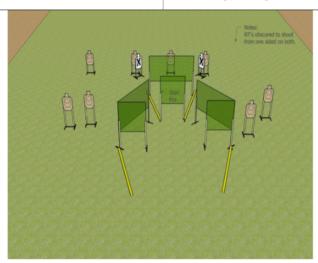
Stage Procedure: At start signal, engage targets from available points of cover.

STRINGS: 1

SCORING: 16 rounds minimum, Unlimited TARGETS: 8 Threat, 2 Non-Threat, 0 Steel

SCORED HITS: Best 2 per target START-STOP: Audible- Last Shot RULES: Per Current IDPA Rulebook

CONCEALMENT: Required









### 2019 Virginia IDPA State Match

Gun Repair 2.0

Scenario: You just finished gun repair when the bad guys come in. Fight your way to safety.

Start Position: Standing at table with trigger guard on center mark, unpropped, gun is unloaded with 6 rounds in magazine inserted. All reloads loaded to division capacity on belt.

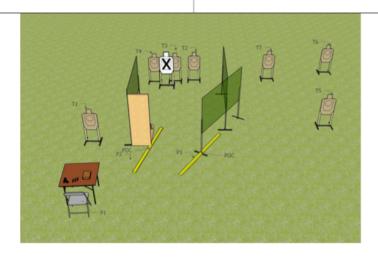
PCC with trigger guard on mark, unpropped.

**Stage Procedure:** On signal, engage T1 in the open with 6 rounds behind the table or moving to P2. Remaining targets are engaged with 2 rounds each from POC.

STRINGS: 1

SCORING: 18 rounds minimum, Unlimited TARGETS: 7 Threat, 1 Non-Threat, 0 Steel SCORED HITS: Best 6 on T1 and 2 per remaining START-STOP: Audible- Last Shot RULES: Per Current IDPA Rulebook

CONCEALMENT: Required









### 2019 Virginia IDPA State Match

#### Home Depot Robbery

Scenario: While visiting your local Home Depot to do your weekend landscaping around the house, some gang bangers are ready to take your money, items, and life. Deal with the bad guys

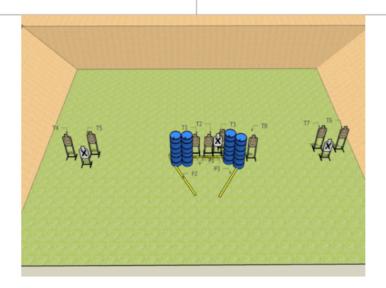
**Start Position:** Gun Loaded to division capacity and holstered. Reloads on belt. Start at either P1, facing downrange. PCC muzzle pointed at orange cone.

**Stage Procedure:** Engage targets 1-3 in the open. Engage remaining targets using cover from P2 and P3

STRINGS: 1

SCORING: 16 rounds minimum, Unlimited TARGETS: 8 Threat, 3 Non-Threat, 0 Steel

SCORED HITS: Best 2 on paper START-STOP: Audible- Last Shot RULES: Per Current IDPA Rulebook CONCEALMENT: Required









### 2019 Virginia IDPA State Match

#### **Drug Store Robbery**

Scenario: While picking up your prescription at the local pharmacy, some drugged up thugs want your meds and will do whatever to try to take them. Defend yourself and eliminate the threats.

**Start Position:** Gun Loaded to division capacity and holstered. Reloads on belt.

Start at either P1 (far Left or far Right.) Facing the wall directly in front of you.

PCC at low ready pointed at orange cone.

**Stage Procedure:** Engage targets from POC as they become available. All targets must be engaged from cover at one of the cover positions.

SAFETY: Be aware of the 180 degree.

STRINGS: 1

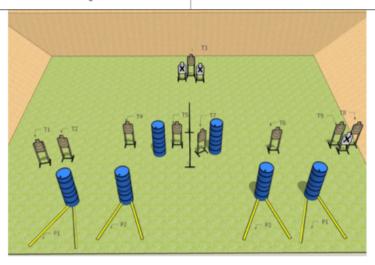
SCORING: 18 rounds minimum, Unlimited TARGETS: 9 Threat, 3 Non-Threat, 0 Steel

SCORED HITS: Best 2 on paper START-STOP: Audible- Last Shot RULES: Per Current IDPA Rulebook

CONCEALMENT: Required

SO NOTE: The shooter may not go past the last fault line

for re-engagements.









### 2019 Virginia IDPA State Match

Donkey Kong Part 2

Scenario: You're Mario. Avoid the barrels. Save Pauline. Get the monkey. Again.

**Start Position:** Gun Loaded to division capacity and holstered. Reloads on belt.

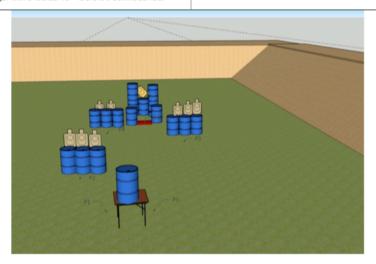
Start at P1. Facing downrange. Right hand shooters start on right side of table. Left hand shooters start on left side of table. PCC at low ready pointed at dot on barrel.

Stage Procedure: On signal, draw your firearm and proceed to P1, then P2, then P3 engaging targets with 2 rounds each while in the open. Then go to P4 (stomp box) and engage T9 swinger with 2 rounds. T1 - T8 are low behind barrels.

STRINGS: 1

SCORING: 18 rounds minimum, Unlimited TARGETS: 9 Threat, 1 Non-Threat, 0 Steel

SCORED HITS: Best 2 on paper START-STOP: Audible-Last Shot RULES: Per Current IDPA Rulebook CONCEALMENT: Required









#### FIND WHAT MATTERS

#### 2019 Virginia IDPA State Match

#### Flea Market Throwdown

Scenario: You are at the flea market on a weekend when a group of neighborhood thugs come to shoot the place up, work your way through the aisle to end the threat.

**Start Position:** Gun Loaded to division capacity and holstered. Reloads on belt.

Start at P1 hands touching the orange marks on the wall.

PCC will start with muzzle touching center mark on wall.

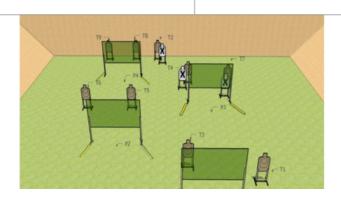
**Stage Procedure:** Engage targets from POC as they become available.

STRINGS: 1

SCORING: 18 rounds minimum, Unlimited TARGETS: 9 Threat, 3 Non-Threat, 0 Steel

SCORED HITS: Best 2 on paper START-STOP: Audible- Last Shot RULES: Per Current IDPA Rulebook

**CONCEALMENT:** Required SAFETY: For this stage, the 180 degrees will be in effe









# Southwest Virginia Veterinary Services

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#### 2019 Virginia IDPA State Match

#### **Bowling Alley**

Scenario: You're at the bowling alley, about to make your 7-10 split when armed robbers enter the alley. Drop your ball and get to the gun in your bowling bag and deal with them.

**Start Position:** Gun Loaded to division capacity and in the IDPA box. Reloads on belt.

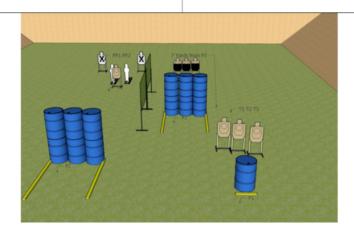
Standing at P1, start facing uprange, bowling ball in both hands. PCC, laying flat on barrel at P1.

Stage Procedure: On signal, drop the ball turn and get to your bag (IDPA) box. Engage T1-T3 in the open while moving to P2. All other targets are engaged from cover. At P2 engage Steel 1, T4, Steel 2 in tactical priority. Move to P3 and engage T5-T7 in tactical priority. All paper require 2 rounds, steel must fall.

STRINGS:

SCORING: 16 rounds minimum, Unlimited TARGETS: 7 Threat, 2 Non-Threat, 2 Steel SCORED HITS: Best 2 per paper, steel must fall START-STOP: Audible- Last Shot

RULES: Per Current IDPA Rulebook
CONCEALMENT: Required
NO PE's for movement









### 2019 Virginia IDPA State Match

#### Alley Run

Scenario: You heard what sounded like a scream at the end of an alley and went to check it out, after finding nothing, some gangbangers that want to make you their next victim. Fight your way to safety.

**Start Position:** P1, the POC furthest uprange. Handgun is loaded and holstered.

PCC at low ready pointed at orange cone.

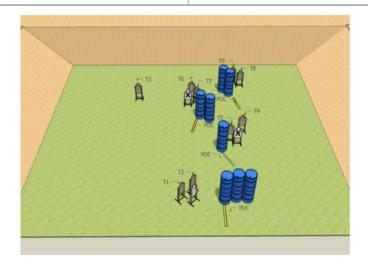
**Stage Procedure:** Engage targets with two rounds each from each POC as they become available

STRINGS: 1

SCORING: 18 rounds minimum, Unlimited TARGETS: 9 Threat, 3 Non-Threat, 0 Steel

SCORED HITS: Best 2 on paper START-STOP: Audible- Last Shot

RULES: Per Current IDPA Rulebook CONCEALMENT: Required









### 2019 Virginia IDPA State Match

Just A Standard Stage

Scenario: Standard Stage

Start Position: Gun Loaded to division capacity and holstered. Reloads on belt. Facing down range for all strings.

Start at P1, (middle position) facing down range, shooter can choose to shoot SHO, WHO, or FS, but each style must be shot at least once for the entirety of that string.

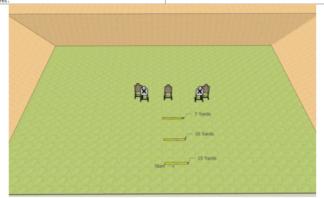
PCC at low ready pointed at orange cone.

Stage Procedure: String 1, Engage targets with two rounds each from the 15 yard line using SHO, WHO, or FS. String 2, engage targets with 2 rounds each from 10 yard line using one of the two remaining styles of shooting. String 3, engage targets with 2 rounds each from the 7 yard line using the remaining style of shooting that has not been shot yet.

STRINGS: 3

SCORING: 18 rounds minimum, Limited TARGETS: 3 Threat, 2 Non-Threat, 0 Steel

SCORED HITS: Best 2 on paper START-STOP: Audible- Last Shot RULES: Per Current IDPA Rulebook CONCEALMENT: Optional







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Springfield Armory

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